	2006 UMPIRE RULE EXAM	True/False Yes/ No		
01	The FLEX is like any other starter player, there are no limits as to the number of innings or positions he can play on defense.			
02	A conference shall be charged when a fielder leaves his position and goes to the dugout, and gives the umpire reason to believe he has received instruction.			
03	The catcher must remain in the area designated as the catcher's box until the pitch is released.			
04	A thrown ball which accidentally touches a coach outside of the coaches box is treated as a blocked ball			
05	The act of calling a runner out for deliberately removing a helmet during a live ball play shall cancel a force play situation.			
06	If an umpire can not read the words "Official Softball" on the bat, he should allow the bat to stay in the game, provided the bat is legal in all other aspects.			
07	No fielder may use a glove with lacing the same colour as the ball			
08	F1 uses his bat to knock in a peg at the pitchers mat prior to the game starting and this puts several burrs in the barrel of the bat. The umpire notices this so inspects the bat and discovers the burrs.  RULING: The umpire shall declare the bat to be an altered bat.			
09	A Flex Player who bats for anyone other than the DP is an illegal player			
10	A legally batted ball hits a stationery bat; left by Batter 4 in foul territory; and then rebounds into fair territory where it is fielded by F3, and thrown to F4 to retire the batter. <b>RULING</b> : The umpire should declare a Foul Ball, and return B4 to the box			
11	The home run fence distance is 250 feet for men and 225 feet for women.			
12	A legally batted ball that hits the pitchers plate, then goes directly into foul territory after passing a fielder standing in front of 1 <sup>st</sup> or 3 <sup>rd</sup> base, is a fair ball			
13	In the top of the 5th inning 2 out White leads Green 8-0. #61 (F4) is required to be removed from the diamond due to bleeding. The White coach has no substitutes, so advises the Plate Umpire #10 (the DP) will be the replacement player. <b>RULING:</b> The plate umpire should not permit this, as a replacement player may not be in the current line-up			
14	Any defensive player may wear a cap or an approved helmet of similar colour of the team uniform			
15	The on-deck batter is not wearing a batting helmet and is noticed by the umpire. The umpire asks him to put one on, however he refuses. <b>RULING:</b> The umpire shall remove the on-deck batter from the game and advise him he may no longer participate again except as a coach			
16	The FLEX can run for the DP or his substitutes every time they are on base. Each time this occurs it would be considered a substitution for the DP but not for the FLEX, but the change must be notified to the plate umpire.			
17	B5 hits a long fly ball to the outfield fence. F7 attempting to make the catch tips the ball over the outfield fence. Before it touches the ground, F8 reaches over the fence and catches the ball. <b>RULING</b> : As the ball has not yet become dead, this is a legal catch			
18	F5 may wear a helmet whilst fielding, provided it has two ear flaps			

19	With a 3-2 count, B4 attempts to bunt. The pitch deflects into the batters box where it makes contact with the batters foot.			
	RULING: Dead Ball. Batter is out R1 sec 37e			
20	All fast pitch catchers are required to wear shin guards that offer protection to the kneecap and a chest protector, regardless of gender or grade			
21	The FLEX is the player listed 10th in the batting line-up			
22	The FLEX player placed in the batting order in any other position than that of the DP is treated as an appeal play. If discovered whilst the player is still in the game shall result in the coach being ejected along with the declared ineligible player			
23	R1 on 2nd base. R2 on 1st base. 1 out. R1 & R27 lead off on the pitch. B9 hits a long fly to F8. R1 is obstructed by F6 attempting to return to 2nd base to tag up on the catch. In the judgement of the umpire, R6 would not have made it back in time so calls R1 out for the 3rd out of the inning.			
24	A legally batted ball that first touches fair territory beyond 1 <sup>st</sup> or 3 <sup>rd</sup> base, before then spinning back and being fielded by a fielder in foul territory, will always be a foul ball.			
25	A legally bunted ball that rolls against the stationery bat in fair territory, shall remain alive unless it crosses the fair / foul line before being touches by a fielder.			
26	An infielder is any fielder who is generally positioned anywhere near or within the lines of the base paths forming fair territory			
27	The DP is batting for the pitcher (FLEX). In the bottom of the 7th inning the coach elects to bat the FLEX for F5. The FLEX hits in the winning run. Prior to the defense leaving the field of play, the defense appeals for the use of an illegal player. <b>RULING:</b> The umpire declares the player ineligible and removes him from the game.			
28	R1 on 2 <sup>nd</sup> base, R2 on 1 <sup>st</sup> base 1 out. B4 hits a long fly ball to centre field. R1 leads off on the pitch. F8 catches the fly & throws to F4 on 2nd base in an attempt to beat R1 for the tag-up. <b>RULING</b> : If successful, this is treated as a force play.			
29	Interference is the term used to describe the action of the catcher that prevents the batter from striking at a pitched ball.			
30	In the case of injury, when time is called, the ball is dead and runner(s) may be awarded a base or bases that they would have made, in the judgment of the umpire had the injury not occurred.			
31	A trapped ball or a fly ball deliberately allowed to bounce, shall not be considered as having been intentionally dropped.			
32	The ball is dead when a fielder in possession of the ball pushes a runner off the base.			
33	The pitch starts after the hands have been placed together, and one hand is taken off the ball			
34	Tape applied to any bat safety grip must be continuously spiral but does not have to be a solid layer.			
35	R1 on 1 <sup>st</sup> , B2 shapes to bunt by positioning the bat squarely across home plate. R1 steals on the release of the pitch. B2 does not move the bat and the pitched ball is waist high across the plate. No contact is made between the bat and the ball.  F2 makes contact with the bat as he is throwing the ball to 2 <sup>nd</sup> . R1 is thrown out in spite of the contact. <b>RULING.</b> B2 is declared out on the interference, R1 is returned to B1.			

36	R1 on 2 <sup>nd</sup> base. Batter 2 enters the batters box. F1 pitches the first ball to B2 illegally, however B2 manages to hit the ball to F6. F6 fields the ball, holds R1 at 2 <sup>nd</sup> base, and then throws to F3 but not in time to retire B2. The offensive team coach elects not to take the result of the play, as he does not want his runners to be in a force situation. <b>RULING</b> : The ball is dead, R1 is advanced to 3 <sup>rd</sup> base and Batter 2 returns to bat again with a count of Ball 1			
37	A runner hit by a legally batted ball, whilst in contact with his base will become dead or remain alive depending on the position of the fielder closest to the base provided it has not been touched by any fielder.			
38	It is considered a fair ball when the batted ball hits second base and rebounds into foul territory, between home and first base without being touched by a fielder.			
39	A foul fly shall be judged according to the position of the ball, not the position of the fielder when they first touch or subsequently catch the ball.			
40	None out, with R1 on 3 <sup>rd</sup> base, R2 on 2 <sup>nd</sup> base, and R3 on 1 <sup>st</sup> base. Batter 4 flies out to F8. All runners tag up then advance after the catch. F8 throws to F2 in an attempt to stop R1 from scoring. R1 scores and then intentionally interferes with F2's attempt to throw the ball to F6, for the tag on R3 who had not yet reached 2 <sup>nd</sup> base. At the time of the interference, R2 had reached 3 <sup>rd</sup> base and R3 had reached 2 <sup>nd</sup> base. The umpire should <b>RULING:</b> Declare the ball dead and R3 (the player being played on) out on the interference			
41	Red Team line-up is: Aceman, Bookman, Carter & Dench. It is Bookman's turn to bat next. Carter bats instead and hits a single and remains at 1 <sup>st</sup> base.  Dench then enters the batter's box but before F1 delivers the pitch, the defense appeal for Carter batting out of order. <b>RULING</b> : The umpire declares Bookman out and removes Carter from 1 <sup>st</sup> base to bat again.			
42	R5 is obstructed advancing to 2 <sup>nd</sup> base and misses the base. He is subsequently tagged out sliding into 3 <sup>rd</sup> base. In the judgment of the umpire R5 would have easily made 3 <sup>rd</sup> base had there been no obstruction by F4. The umpire declares the runner safe on the obstruction. The Defense now appeal for R5 missing 2 <sup>nd</sup> base. <b>RULING:</b> The umpire shall declare the runner safe at 3 <sup>rd</sup> base on the obstruction. An obstructed runner may never be called out for missing a base if the obstruction prevented the runner from touching the base.			
43	A player returning to the game in a batting position other than the one they originally occupied is considered an illegal re-entry Exception The Flex Player			
44	White Team is using a DP for the pitcher (Flex). In the 3 <sup>rd</sup> inning the coach substitutes S1 for the DP & S2 for the pitcher (Flex). In the 5 <sup>th</sup> inning the coach advises the umpire that S2 will also bat. In the 7 <sup>th</sup> inning the coach requests the umpire to re-enter S1 as the DP. <b>RULING:</b> The umpire should allow this.			
45	A team must only be ahead 7 runs in the bottom of the 5 <sup>th</sup> inning for the game to be declared over.			
46	A pitcher must bring his body to a complete stop for not less than 2 seconds and not more than 10 seconds.			
47	A player forced to leave the line-up due to blood is referred to as a withdrawn player.			
48	A batter runner is a batter who has completed his turn at bat, but not yet been put out.			
49	The batter is out when hit in the strike zone, whether the pitch was swung at or not.			
50	No runner may be removed from a base to bat in their correct batting position			
51	An illegal player is discovered on base as a runner. <b>RULING:</b> The umpire shall call the runner out, rule him ineligible and allow a legal substitute (or the original player) to assume his position in the line-up.			

52	All runners must return to the last base occupied at the time of the pitch when a batter is called out for interference.
53	The penalty for failing to comply with uniform requirements shall be ejection after a warning.
54	R1 on 2 <sup>nd</sup> base, one out. B3 hits a single over left field. As R1 rounds 3 <sup>rd</sup> base, his helmet accidentally falls off. F7 throws the ball to F2 for the out, but the throw is cut-off by F5 looking for the out at 2 <sup>nd</sup> base on B3. As F5 turns to throw o F4 he trips on the helmet lost by R1. (R1 has scored prior to F5 stumbling on the helmet). F5 makes the throw, but not in time to prevent B3 making 2 <sup>nd</sup> base. <b>RULING:</b> Dead Ball. R1 is out on the interference. Run does not count. Return B3 to 1 <sup>st</sup> base the last base touched at the time of the interference.
55	R1 on 3 <sup>rd</sup> base, R2 on 1 <sup>ST</sup> base, 1 out. B4 hits a high fly ball just over 2 <sup>nd</sup> base. <b>RULING:</b> Infield Fly, the batter is out.
56	R4 on 1 <sup>st</sup> base. B5 bunts up the 3 <sup>rd</sup> base line. F2 retrieves the ball and throws to F4 covering 1 <sup>st</sup> base. B5 is running on the line and is hit on the left shoulder just prior to touching 1 <sup>st</sup> base. <b>RULING:</b> Dead Ball. B5 is out for interference, return R4 to 1 <sup>st</sup> base.
57	An illegal player is any player entering the game unreported to the plate umpire.
58	B1 has a ball 2 strike 2 count. The next pitch is high but curving inside. B1 takes an almighty swing and completely misses the pitch, which hits B1 on the shoulder.  RULING: Dead Ball Award B1 1 <sup>st</sup> on the hit pitch.
59	R2 is obstructed advancing to 1 <sup>st</sup> base and misses the base. He is subsequently tagged out sliding into 2 <sup>nd</sup> base. In the judgment of the umpire R2 would have easily made 2 <sup>nd</sup> base had there been no obstruction by F3. <b>RULING</b> : The umpire shall declare a Dead Ball and award R2 2 <sup>nd</sup> base.
60	R1 on 3 <sup>rd</sup> base, R2 on 1 <sup>st</sup> base with two out. Batter 6 hits a long fly ball over the head of F7. R2 leaves on the pitch. R1 leaves before F8 touches the ball, and crosses home plate. R2 misses 2 <sup>nd</sup> base, but crosses home plate before an appeal is made at 2 <sup>nd</sup> base. <b>RULING</b> : No runs count.
61	An appeal for not reporting to the umpire a replacement or withdrawn player must be made before the next pitch (legal or illegal).
62	The playing field is the area between the foul lines in which the ball may be legally played and fielded.
63	A play must to be made at the double base before a batter runner can be called out, on the appeal, for not touching the foul portion of the double base.
64	A runner obstructed between 1 <sup>st</sup> and 2 <sup>nd</sup> base and tagged out sliding into 2 <sup>nd</sup> base can not be declared out on the tag.
65	R1 on 3 <sup>rd</sup> base, R2 on 2 <sup>nd</sup> base with one out. Batter 4 hits a long fly ball to F8, who catches the ball. R1 tags up after the catch. R2 leaves before F8 touches the ball. R1 crosses home plate before an appeal is made at 2 <sup>nd</sup> base. <b>RULING:</b> The run does not count
66	Batter 7 miss-hits the ball into foul territory near the 1 <sup>st</sup> base line. As he runs towards 1 <sup>st</sup> base he deliberately kicks the ball that has begun to roll towards fair territory, further into foul territory. <b>RULING:</b> Foul Ball. Return B7 to the batters box with 0 balls and 1 strike.
67	The original player and his substitute can not be in the game at the same time.
68	The pitcher standing behind the pitcher's plate, takes the signal from the catcher, but shakes it off. He then steps onto the pitcher's plate, and takes another signal and pitches. <b>RULING</b> : The umpire should declare an illegal pitch.

69	For offensive equipment causing a blocked ball (and creating interference), the player being played on is out.	
70	Runners may leave their base during a live ball appeal when the ball leaves the pitcher's circle.	
71	With one out, R4 on 2 <sup>nd</sup> , B5 in the batters box with a 2-ball 1-strike count. An illegal pitch is declared, and the catcher interferes with the batters attempt to hit the ball. <b>RULING:</b> The umpire shall rule on the illegal pitch and advance R4 to 3 <sup>rd</sup> base, and shall also rule on the catcher's obstruction and advance the batter to 1 <sup>st</sup> base.	
72	The batter's bat comes into contact with the catcher's glove <b>RULING</b> : The umpire should always rule catcher's obstruction	
73	The offensive team is the team in the field.	
74	The dugout is the area in dead ball territory where designated for players, coaches, bat boys or girls, and official representatives only. Smoking is not allowed in this area.	
75	R1 on 3 <sup>rd</sup> R2 on 2 <sup>nd</sup> , one out. F8 is in the act of catching a fly ball when F7 collides with him causing the ball to bounce off his chest. F7 is able to catch the ball before it touches the ground for the second out of the innings. In order for R1 & R2 to advance to the next base safely, each runner had to wait and tag up at their base until the ball was legally caught by F7.	
76	R1 on 3 <sup>rd</sup> when B2 bunts the 3rd strike. The ball pops up in the air, over foul territory, toward F5, who is in a position to catch the ball. R1, in attempting to return to third, collides with F5 who is on foul territory and the ball falls safely on to foul ground. <b>RULING:</b> R1 is out for interference, and the batter returns to the box with the same ball & strike count.	
77	When a declared ineligible player re-enters the game, the umpire shall declare a forfeit to the team not at fault, regardless of whether any pitches have been thrown or not.	
78	A legally batted ball which comes to rest in foul territory touching a portion of third base shall always be declared a foul ball.	
79	A batter hits a home run. After a pitch to the next batter, the defence appeal that the home run was hit by an illegal re-entry. <b>RULING:</b> (A) The home run is allowed, and the coach and illegal re-entry are ejected from the game.	
80	A strike is called, when a pitched ball hits the ground and the batter then swings & misses	
81	R1 on 1 <sup>st</sup> base, Batter 2 has a 0-2 strike. R1 breaks for 2 <sup>nd</sup> base on the next pitch which Batter 2 swings at. The pitch tips Batter 2's bat and is caught securely by F2. R1 reaches 2 <sup>nd</sup> base safely. <b>RULING</b> : Batter 2 is out on Strike Three, the ball is alive, and R1 remains at 2 <sup>nd</sup> base	
82	A legally batted ball that comes to rest in the batters box touching home plate is always a foul ball.	
83	A defensive coach is an eligible member of the team at bat who takes his place on the field, within the coaches box.	
84	It is considered a foul ball, when a batted ball bounces over 3 <sup>rd</sup> base and lands just outside the foul line.	
85	The batting order is B1, B2, B3 etc. With none out, B1 leads off and hits safely. B3 comes to bat and hits into a double play, retiring both B1 and B3. The defence now appeal for B3 batting out of order <b>RULING:</b> This is a triple play.	
86	A bat that becomes dented during play is an illegal bat.	
87	To indicate the count of three balls and two strikes, an umpire may show two clenched fists to indicate a full house.	

88	A fielder may touch a base with any part of his body provided the ball is securely held, on a force play.			
89	R7 is obstructed rounding 1 <sup>st</sup> base. He is subsequently tagged out sliding into 3 <sup>rd</sup> base. In the judgment of the umpire R2 would have easily made 3 <sup>rd</sup> base had there been no obstruction by F3. <b>RULING</b> : (A) The umpire shall declare R7 out as he is only protected between 1 <sup>st</sup> and 2 <sup>nd</sup> base (the two bases between which he was obstructed).			
90	The DP is batting for the pitcher (FLEX). In the bottom of the 7 <sup>th</sup> inning the coach elects to bat the FLEX for F5. The FLEX hits in the winning run. Prior to the defense leaving the field of play, the defense appeals for the use of an illegal player. <b>RULING</b> : The winning run counts, and the game is declared over.			
91	The return to the game (within the permitted time frame) of the withdrawn player, without notification to the plate umpire is an appeal play.			
92	A protest may never be made on an umpire's judgement call			
93	R9 on 3 <sup>rd</sup> , R1 on 2 <sup>nd</sup> and R3 on 1 <sup>st</sup> , with two out. B4 hits the ball over the outfield fence. R3 misses 2 <sup>nd</sup> base. The defence appeal for R3 missing 2 <sup>nd</sup> . <b>RULING:</b> R9 and R1 score.			
94	The first batter in each inning shall be the batter in the batting order whose name follows that of the last player called out in the preceding inning.			
95	R1 is on 1 <sup>st</sup> base, 2 out. B2 has a ball 3 strike 2 count. The next pitch is low in the zone when B1 turns to check his swing, F2 drops the ball. F2 asks the plate umpire to check the swing. The base umpire replies with "Yes he did" and a strike signal. <b>RULING:</b> B1 is out because it is strike three and 1 <sup>st</sup> base is occupied.			
96	An umpire should declare a foul ball when a legally batted ball rebounds up from home plate, and hits the bat a second time while the batter is still in the batters box.			
97	B1 hits a fly ball that lands on the ground in foul territory, a short distance before 1 <sup>st</sup> base. The ball spins back and hits the fair portion of the double base. F3 then fields the ball and touches the base before B1 arrives. <b>RULING</b> : This is a fair ball			
98	When a representative from the dugout enters the pitcher's circle and removes the pitcher from the pitching position, it is not considered a charged defensive conference.			
99	With no runners on base, the batter foul-tips a called illegal pitch. <b>RULING</b> : The plate umpire shall signal a delayed dead ball.			
100	The pitcher may not step sideways off the pitching mat if he has first separated his hands. <b>RULING</b> : The umpire should declare an illegal pitch.			

Please check your answers. Return only the answer sheet for marking to Fax 03-385 7634

## I AM AN - UMPIRE / SCORER / COACH / PLAYER / OTHER (delete not applicable)

NAME:	ASSN:
ADDRESS:	
DMAIL	DII
EMAIL:	PH:

1	21	41	61	81
2	22	42	62	82
3	23	43	63	83
4	24	44	64	84
5	25	45	65	85
6	26	46	66	86
7	27	47	67	87
8	28	48	68	88
9	29	49	69	89
10	30	50	70	90
11	31	51	71	91
12	32	52	72	92
13	33	53	73	93
14	34	54	74	94
15	35	55	75	95
16	36	56	76	96
17	37	57	77	97
18	38	58	78	98
19	39	59	79	99
20	40	60	80	100